BASIRHAT COLLEGE

DEPARTMENT OF COMPUTER SCIENCE

LESSON PLAN-2022-2023 JULY-DEC

B.Sc. Program with Computer Science (GE/DSC)

Semester-I

Paper Title- Problem Solving with Computer

Paper Code- CMSGCOR01T

Credits-4

COURSE OUTCOME: -

After completion of this course the students will be able -

CO1 Recognize the basic Basic Computer Organization like CPU, ALU, memory hierarchy, registers,I/O devices etc.

CO2 Recognize the basic data types , control statements and Loop in Python Program.

CO3. Summarize the concept of Objects and Classes, Inheritance, Regular

Expressions, Event Driven Programming in Python Program.

- CO4. To create efficient program using functions to implement reusability.
- CO5. Apply the structures in making application software using GUI Programming.
- CO6. Generate files and use preprocessor for real world application.

MONTH	COURSE/ TOPIC	TEACHER	CLASS HOUR	TUTORIAL
July August	Computer Fundamentals: Introduction to Computers: Characteristics of Computers, Uses of computers, Types and	DP		THEORYTICAL-4 PRACTICAL -2 TUTORIAL -4
	generations of Computers. Planning the Computer Program: Concept of problem solving, Problem definition, Program design, Debugging, Types of errors in programming, Documentation. 4. WAP to display the first n	FA	DP-5 FA-5	

	terms of Fibonacci series.			
	coming of Freemacer series.			
	1. Write a menu driven			
	program to convert the given temperature from Fahrenheit to			
	Celsius and vice versa			
	depending upon user"s choice.			
	2. WAP to calculate total			
	marks, percentage and grade of			
	a student. Marks obtained in			
	each of the three subjects are			
	to be input by the user. Assign			
	grades according to the following criteria:			
	a. Grade A: Percentage >=80			
	b. Grade B: Percentage>=70			
	and <80			
	c. Grade C: Percentage>=60			
	and <70			
	d. Grade D: Percentage>=40			
	and <60			
	e. Grade E: Percentage<40			
	Techniques of Problem			
	Solving: Flowcharting,			
	decision table, algorithms,			
	Structured programming			
	concepts, Programming			
	methodologies viz. top-down			
	and bottom-up programming			
	2 White a man duise.			
	3. Write a menu-driven program, using user-defined			
	functions to find the area of			
	rectangle, square, circle and			
	triangle by accepting suitable			
	input parameters from user.			
		DD		THEORYTICAL-8
	Overview of Programming:	DP		PRACTICAL -6
Contombe	Structure of a Python Program,		DP-12	
September October	Elements of Python			TUTORIAL -8
00.0001	Introduction to Python: Python		FA-10	
	Interpreter, Using Python as			
	calculator, Python			

	shell,Indentation. Atoms, Identifiers and keywords, Literals, Strings, Operators (Arithmetic operator, Relational operator, Logical or Boolean operator, Assignment, Operator, Ternary operator, Bit wise operator, Increment or Decrement operator).	FA		
November	Creating Python Programs: Input and Output Statements, Control statements (Looping- whileLoop, for Loop, Loop Control, Conditional Statement- ifelse, Difference between break, continue and pass).			THEORYTICAL-14 PRACTICAL -10 TUTORIAL -8
	6. WAP to find sum of the following series for n terms: 1 – 2/2! + 3/3! n/n! 7. WAP to calculate the sum and product of two compatible matrices.	DP	DP-19 FA-13	
	1. Write a menu-driven program to create mathematical 3D objects I. curve II. sphere III. cone IV. arrow V. ring VI. Cylinder. 2. WAP to read n integers and display them as a histogram. 3. WAP to display sine, cosine, polynomial and exponential curves. 4. WAP to plot a graph of people with pulse rate p vs. height h. The values of p and h are to be	FA		

	entered by the user.			
December				THEORYTICAL-14
	Structures: Numbers, Strings, Lists, Tuples, Dictionary, Date & Time, Modules, Defining Functions, Exit function, default arguments.			PRACTICAL -16 TUTORIAL -6
	WAP to calculate the mass m in a chemical reaction. The mass m (in gms) disintegrates according to the formula $m=60/(t+2)$, where t is the time in hours. Sketch a graph for t vs. m, where t>=0. 6. A population of 1000 bacteria is introduced into a nutrient medium. The population p grows as follows: $P(t) = (15000(1+t))/(15+e)$	DP		
	Introduction to Advanced Python: Objects and Classes, Inheritance, Regular Expressions, Event Driven Programming, GUI Programming.		DP-24 FA-12	
		FA		
	7. Input initial velocity and acceleration, and plot the following graphs depicting equationsof motion: I. velocity wrt time (v=u+at) II. distance wrt time (s=u*t+0.5*a*t*t) III. distance wrt velocity (s=(v*v-u*u)/2*a			
		TOTAL	100	

	ALL TOTAL	

Resources:

Books:

- 1. P. K. Sinha & Priti Sinha, "Computer Fundamentals", BPB Publications, 2007.
- 2. Dr. Anita Goel, Computer Fundamentals, Pearson Education, 2010.
- 3. T. Budd, Exploring Python, TMH, 1st Ed, 2011
- 4. Python Tutorial/Documentation www.python.or 2010
- 5. Allen Downey, Jeffrey Elkner, Chris Meyers, How to think like a computer scientist: learning with Python, Freely available online.2012
- 6. http://docs.python.org/3/tutorial/index.html
- 7. http://interactivepython.org/courselib/static/pythonds
- 8. http://www.ibiblio.org/g2swap/byteofpython/read/

B.Sc. Program with Computer Science (GE/DSC)

Semester-III

Paper Title- OS

Paper Code- CMSGCOR03T

Credits-4

COURSE OUTCOME: -

After completion of this course the students will be able -

- CO1 . Understand the basics of operating systems like kernel, shell, types and views of operating systems
- CO2. Describe the various CPU scheduling algorithms and remove deadlocks.
- CO3. Explain various memory management techniques and concept of thrashing
- CO4. Recognize file system interface, security mechanisms and protection.
- CO5 . Use disk management and disk scheduling algorithms for better utilization of external memory.
- ${\sf CO6}$. Explain the various features of distributed OS like Unix, Linux, windows etc. related algorithms

MONTH	COURSE/ TOPIC	TEACHER	CLASS	TUTORIAL
IVIONTIT	COURSE/ TOPIC	ILACILI		TOTORIAL
			HOUR	
July				THEORYTICAL-
	Introduction: System (2L)			4
	Software, Resource			
	Abstraction, OS	DP		PRACTICAL -2
	strategies.		DD 6	TUTORIAL -5
			DP-6	10101111112
	Types of operating systems -		FA-6	
	Multiprogramming, Batch, Time			
		FA		
	Sharing, Single user and			
	Multiuser, Process Control &			
	Real Time Systems.			
August		DP		THEORYTICAL-
	Operating System (10L			12
	Organization: Factors in			12
	operating system design,		DP-10	PRACTICAL -8
	basic OS		FA-15	TUTORIAL -5
	functions, implementation		LW-12	1010MAL -3
	consideration; process	FA		
	modes,	гА		

September	methods of requesting system services – system calls and system programs. Process Management: System view of the process and resources, initiating the OS, processaddress space, process abstraction, resource abstraction, process hierarchy, Thread model			THEORYTICAL- 17 PRACTICAL - 10 TUTORIAL -6
		DP		
	1. Usage of following commands: ls, pwd, tty, cat, who, who am I, rm, mkdir, rmdir, touch, cd. 2. Usage of following commands:			
	cal, cat(append), cat(concatenate), mv, cp, man, date.		DP-12 FA-21	
	Scheduling: Scheduling Mechanisms, Strategy selection, non-pre-emptive and pre- emptive strategies.			
	3. Usage of following commands:	FA		
	chmod, grep, tput (clear, highlight), bc. 4. Write a shell script to check if the number entered at the command			
October	Scheduling: Scheduling	DP		THEORYTICAL-
	Mechanisms, Strategy selection, 5. Write a shell script to modify "cal" command to display calendars of the specified months. 6. Write a shell script to modify		DP-6 FA-5	3 PRACTICAL -4 TUTORIAL -4

Mapping memory allocation 9. Write on the so "who" c	a shell script to accept a e. If not a valid login play message – "Entered me is invalid". a shell script to display e mm/dd/yy format.			
	a shell script to display creen sorted output of ommand along with the observation between the script to the multiplication table	DP	DP-8 FA-16	THEORYTICAL- 10 PRACTICAL -8 TUTORIAL -6
variable virtual n 11. Write compare equal as duplicate 12. Write	e a shell script to two files and if found ks the user to delete the e file. e a shell script to find of digits of a given	FA	DP-10	THEORYTICAL-

Shell introduction and Shell Scripting • What is shell and various type of shell. Various aditors present in		FA-20	16 PRACTICAL - 10
of shell, Various editors present in linux			TUTORIAL -4
13. Write a shell script to merge the contents of three files, sort the contents and then display them page by page. 14. Write a shell script to find the LCD(least common divisor) of two	FA		
15. Write a shell script to perform the tasks of basic calculator.16. Write a shell script to find the power of a given number.			
 Shell variable (user defined and system variables) System calls, Using system calls Pipes and Filters Decision making in Shell Scripts (If else, switch), Loops in shell Functions 			
 Utility programs (cut, paste, join, tr, uniq utilities) Pattern matching utility (grep) 			
17. Write a shell script to find the factorial of a given number.18. Write a shell script to check whether the number is Armstrong or not.19. Write a shell script to check whether the file have all the			

permissions or not. 20. Program to show the pyramid of special character "*".			
	TOTAL	135	
	ALL TOTAL		

Resources:

Books

- 1. A Silberschatz, P.B. Galvin, G. Gagne, Operating Systems Concepts, 8 th Edition, John Wiley Publications 2008.
- 2. A.S. Tanenbaum, Modern Operating Systems, 3 rd Edition, Pearson Education 2007.
- 3. G. Nutt, Operating Systems: A Modern Perspective, 2 nd Edition Pearson Education 1997.
- 4. W. Stallings, Operating Systems, Internals & Design Principles, 5 th Edition, Prentice Hall of India. 2008.
- 5. M. Milenkovic, Operating Systems- Concepts and design, Tata McGraw Hill 1992.

B.Sc. Program with Computer Science (GE/DSC)

Semester-V

Paper Title- Programming in JAVA

Paper Code- CMSGDSE01T

Credits-6

COURSE OUTCOME: -

After completion of this course the students will be able -

- CO1. Learn basic concepts Java Programming Language
- CO2 . Use the syntax and semantics of java programming language and basic concepts of OOP.
- CO3 . Develop reusable programs using the concepts of inheritance, polymorphism, interfaces and Method Overloading, Method Overriding, Nested and Inner classes.
- CO4 . Apply the concepts of Multithreading and Exception handling to develop efficient and error free codes.
- CO5 . Create wide range of Applications and Applets using Java and ability to work with I/O Streams
- CO6 . Design event driven GUI and web related applications which mimic the real word scenarios.

MONTH	COURSE/ TOPIC	TEACHER	CLASS HOUR	TUTORIAL
July	Introduction to Java: (2L) Features of Java, JDK Environment Object Oriented Programming Concept Overview of Programming, Paradigm, Classes, Abstraction, Encapsulation, Inheritance, Polymorphism, Difference between C++ and JAVA	DP FA	DP-4 FA-4	THEORYTICAL- 3 PRACTICAL -1 TUTORIAL -4
August	Java Programming Fundamental: Structure of java program, Data types, Variables, Operators, Keywords, Naming	DP FA	DP-12 FA-8	THEORYTICAL- 10 PRACTICAL -6 TUTORIAL -4

	Convention, Decision Making (if, switch),Looping(for, while) ,Type Casting (12L) Classes and Objects: Creating Classes and objects, Memory allocation for objects Implementation of Inheritance, Implementation of Polymorphism, Method Overloading, Method Overriding, Nested and Inner classes			
September	Arrays and Strings: Arrays, Creating an array, Types of Arrays, String class Methods, StringBuffer methods. (8L) Abstract Class, Interface and Packages: Modifiers and Access Control, Abstract	DP FA	DP-8 FA-12	THEORYTICAL- 10 PRACTICAL -6 TUTORIAL -4
October November	methods, Interfaces, Packages Concept, Creating user defined packages Exception Handling: Exception types, Using try catch and multiple catch, Nested try, throw, throws and finally, Creating User defined Exceptions.	DP FA	DP-10 FA-12	THEORYTICAL- 10 PRACTICAL -8 TUTORIAL -4
December	File Handling: Byte Stream, Character Stream, File IO Basics, File Operations, Creating file, Reading file, Writing File Applet Programming: Introduction, Types Applet, Applet Life cycle, Creating Applet, Applet tag	DP FA	DP-10 FA-10	THEORYTICAL- 8 PRACTICAL -7 TUTORIAL -5
		TOTAL	90	
		ALL TOTAL		

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Books:

- 1. Ivan Bayross, Web Enabled Commercial Application Development Using Html, Dhtml, javascript, Perl Cgi, BPB Publications, 2009.
- 2. Cay Horstmann, BIG Java, Wiley Publication , 3rd Edition., 2009
- 3. Herbert Schildt , Java 7, The Complete Reference, , 8th Edition, 2009.
- 4. E Balagurusamy , Programming with JAVA, TMH, 2007